



NOTICE OF PUBLIC MEETING

MARICOPA COUNTY MERIT SYSTEMS COMMISSION

(Employee Merit System Commission & Law Enforcement Officers' Merit System Commission)

Pursuant to A.R.S. §38-431.02, notice is hereby given to the members of the Maricopa County Merit Systems Commission (Employee Merit System Commission and Law Enforcement Officers' Merit System Commission), and the general public that the Merit System Commissions are currently scheduled to hold meetings open to the public according to the following schedule for the calendar year 2020. Meetings begin at 1:30 p.m. and are held in the Board of Supervisors' Conference Room, 301 W. Jefferson Street, 10th Floor, Phoenix, Arizona, except for those noted with an alternative location below.

Meeting dates and locations are tentative and subject to change by the Commissions.

2021 Meeting Dates

January 12 – Conference Line
February 9 – Conference Line
March 30 – Conference Line
June 8 – Conference Line
August 10
November 9

Agendas for scheduled meetings are made available at least 24 hours prior to any meeting in Suite 200, Human Resources Department, located on the second floor of the County Administration Building, 301 W. Jefferson Street, Phoenix, Arizona, between the hours of 8:00 a.m. and 5:00 p.m. (Monday through Friday) or online at <https://www.maricopa.gov/380/Merit-Systems-Commission>

NOTE: In keeping with Maricopa Law Enforcement Officers' Merit System Rule 3.02, items for consideration by the Maricopa County Law Enforcement Officers' Merit System Commission are made available five (5) calendar days prior to the scheduled meeting.

Dated this 29th day of April 2021

HUMAN RESOURCES DEPARTMENT

Keri March

Keri March, Merit Systems Coordinator

ACCOMMODATIONS FOR INDIVIDUALS WITH DISABILITIES: Alternative format materials, sign language interpretation, and assistive listening devices are available upon 72 hours advance notice through the Human Resources Department, 301 W. Jefferson Street, Suite 200, Phoenix, Arizona 85003, PHONE: 602-506-3792.